

Code of Conduct

PLAYERS CODE OF CONDUCT

- Play by the rules at all times.
- Never argue with an official; if you disagree, discuss the matter with your coach after the game.
- Control your temper; verbal abuse or racial or religious vilification of other players, or provoking an opponent is not acceptable.
- Be a team player, work equally hard for yourself and your team. Your team's performance will benefit and so will you.

COACHES

- Be reasonable in your demands consider players' time, energy and enthusiasm levels.
 - Avoid over playing the talented players; the just 'average players' players need and deserve equal time. Keep winning in perspective; maximize players' participation for fun and enjoyment.
 - Stress safety always; ensure equipment and facilities are safe.
 - Consider maturity levels; match up practices schedules, practice activities and degree of competition with maturity levels.
 - Develop team respects; for the ability of opponents as well as for the judgment of officials and opposing coaches.
- Recognize the importance of injury; seek and follow the physician's advice concerning the return of injured players to training.
- Keep informed with sound principles of coaching and skill development.
 - Teach fair play, help players understand the responsibilities and implications of freedom to choose between fair and unfair play.

ADMINISTRATORS/ OFFICIALS

- Ensure equal participation for all; provide equal opportunities for all regardless of ability, size, shape, age, disability or ethnic origin.
- Ensure that the rules, equipment, length of games and training schedules take into consideration age, ability and maturity even of the participants.
- Stress enjoyment; remember that players participate for enjoyment and play down the importance of rewards.
- Promote fair play, ensure that coaches, officials, sponsored physicians and participants understand their responsibilities regarding fair play.

Where appropriate modify rules and regulations to match the skill level of participants and their needs.
A Promote respect for opponents and condemn unsporting behavior.

SPECTATORS

- Applaud good performance and efforts from each team.
- Congratulate all participants upon their performance regardless of the game's outcome.
- Respect officials' decisions at all times Remember all officials are there for the fun (of the game and are volunteers; as such all should be treated with respect.
- Condemn the use of violence in any form, be it by spectators, coaches, officials or players.

- Show respect for your team's opponents. Without them there would be no game.
- Encourage players to follow the rules and the official's decisions.
- Do not use foul language or harass players, coaches or officials.

Each club state or territory is responsible for the behavior of their spectators and officials during and at the conclusion of their games.

2018 KEY RULES FOR CLUBS AND UMPIRES TO BE AWARE OFF THIS YEAR

RUCKING	<p>2.1 At all times the ball shall be thrown up and not bounced.</p> <p>2.2 Only one player from each team to contest all ruck knocks</p> <p>2.3 Involvement in contest of a third or subsequent player shall result in a free kick against third or subsequent player.</p> <p>2.4 A free kick shall be awarded against any ruck man who raises his knee or leg against his opponent when contesting any ruck knock.</p> <p>2.5 At boundary throw ins only one player from each team to contest the ruck. However, if throw-in is poor or misdirected the umpire is to immediately call play on and not recall the throw-in. If throw-in is satisfactory any third or subsequent player involvement in the rucking contest will result in a free kick against such player.</p>
MARKING	<p>The player in front of a pack competing for a mark is to be given every protection and opportunity to take the mark. Any unnecessary or deliberate interference by opponent player/s in attempting to mark or prevent the player in front of the pack from taking the mark shall result in a free kick being awarded to the player in front of the pack. The interference could take the form of a knee or boot being put into a player's body.</p>
Holding the ball/ Prior Opportunity Rule	<p>These rules replace the previous barging rules.</p> <p>4.1 A player in possession of the ball who has had reasonable time (prior opportunity) to dispose of the ball MUST when legally held by an opponent firmly enough to retard his progress, dispose of the ball by a kick or handball within a reasonable time of being held, otherwise a free kick shall be awarded against the player for failing to dispose of the ball in a legal manner.</p> <p>4.2 The field umpire shall throw the ball up when the player with the ball has the ball held to his body by an opponent, unless the player has had a reasonable time (prior opportunity) to dispose of the ball prior to being tackled, in which case a free kick shall be awarded for holding the ball.</p> <p>4.3 Holding the ball in: A player who elects to dive on the ball and or drag the ball under him when he is on the ground will be penalized for holding the ball if he does not immediately hit the ball clear when held legally.</p> <p>4.4 When a player is fairly bumped in the side and the ball falls from his hands - the call is play on. Likewise, when a player is either knocked on the arms causing him to drop.</p>
Player Protection	<p>5.1 All players making the ball their objective is to be given the utmost protection by the umpire. Any contact other than a legal side bump or legal tackle (between knee and shoulder) shall be deemed unduly rough play and a free kick awarded.</p> <p>5.2 Charges (shirt front) are banned irrespective of ball proximity. A charge means an act of colliding with an opposition player where the amount of physical force used is unreasonable or unnecessary, irrespective of ball proximity.</p> <p>5.3 Slings players to the ground, whether the player is in possession of the ball or not is illegal and shall result in a free kick being awarded or if it happens after the ball has been disposed of, a free kick shall be awarded down the field where the ball lands.</p> <p>5.4 Late contact, in any form, when the ball has been disposed of, will result in a relayed free kick being paid down the field.</p> <p>5.5 Chopping with a clenched fist will result in a free kick being awarded.</p> <p>5.6 A free kick shall be granted against a player who deliberately kicks at the ball whilst an opposing player (s) has his hand on or near the ball or is on the ground in the immediate vicinity of the ball.</p>
Penalties	<p>6.1 50-meter penalty - A 50-meter penalty only shall be applied in all instances.</p> <p>6.2 AFL Advantage Rule - To be paid at all times Advantage Rule</p> <p>6.2.1 The ball shall be kept in motion. The field umpire shall call "Play On" even though a free kick should have been awarded, but by doing so would penalize the team offended against.</p> <p>6.2.2 If the field umpire has sounded his whistle for a free kick, he may cancel such a free kick by calling "Play On" or "Advantage" if the side offended against will be penalized by enforcing the free kick. Should the field umpire cancel a free kick, he may reverse the decision if it is obvious that it is not to the advantage of the team concerned.</p>

<p>Order Off Rule</p>	<p>Field umpires shall carry red and yellow for all matched. Players shown a YELLOW or RED card can be replaced for the set duration of the penalty period relating to the card color.</p> <p>In addition to an umpire, a controlling body (being in this case the State executive master's Board) may authorize a person or persons to report any player or official who commits or engages in conduct which may constitute a Reportable Offence. Any person so authorized shall have the same powers and duties as imposed upon an umpire under this law.</p> <p>7.1 Players can be ordered off for the following indiscretions: -</p>
<p>Green Card Penalty</p> <p>DUCKING</p>	<p>Any player who commits the following offences:</p> <p>NO LONGER BEING USED</p> <p>ANY PLAYER CAUGHT DUCKING INTO TACKLES OR DROPPING THEIR KNEES WILL BE GIVEN 50 METER PENALTY SECOND OFFENCE WILL RESULT IN BEING SENT OFF WITH A YELLOW CARD</p>
<p>Yellow Card Penalty</p>	<p>Any player who commits any of the following offences: - THIS CARD CAN BE USED AS A FIRST WARNING, BUT an AUTOMATIC SEND OFF WILL APPLY TO</p> <ul style="list-style-type: none"> ● throwing a player to the ground after the ball is out of play ● attempting to strike another player ● charging another player ● engaging in a melee ● engages in rough play ● including shoulder charges to the back of an opposing player, ● charges on shepherding player ● or unnecessary, vicious pushes and shepherds. ● <u>May be replaced</u> Yellow Card Penalty shall be automatic send-off duration of current match and the remainder of the current game day. Player may be replaced.
<p>Red Card Penalty</p>	<p>Any player who commits the following offences: -</p> <ul style="list-style-type: none"> ● unduly interferes with or assaults or uses threatening language to an umpire or behaves in a threatening manner towards an umpire ● assaults another player or official ● kicks or attempts to kick another player or official ● intentionally or attempts to trip by foot or leg ● front on shoulder charging (shirt front) ● <u>May be replaced</u> Red Card Penalty shall be automatic send-off for remainder of game the remainder of the current game day with player to face tribunal. (the player may be replaced) A tribunal will decide if further penalty is required for offending player- A player who receives 2 Yellow Cards will automatically attract a Red Card. 7.2 When an emergency umpire is in attendance, he shall have the power to issue cards for any indiscretions.
<p>Racial Abuse</p>	<p>8.1 No player, spectator or official shall act towards or speak to any other person in a manner, or engage in any other conduct which threatens, disparages, vilifies or insults another person on the basis of that person's race, religion, color, descent or national or ethnic background. 8.2 If a person has contravened Rule 8.1 an umpire, club or player may lodge a complaint in writing within 24 hours to the Executive Director, who shall call a tribunal meeting</p>
<p>Judicial Proceedings</p>	<p>Should any umpire submit a written report following the red carding of a players, the State Executive Board or it's appointed Tribunal shall meet to adjudicate on the case as per Rule 7.1</p>
<p>Blood Bin</p>	<p>10.1 No person - i.e. players, umpires, trainers, runners, etc. shall participate in a game if he is bleeding or has blood on his uniform or person. A bleeding person will leave the field when directed by the field umpire and may be replaced. 10.2 The bleeding person cannot return to the field, until the cause of the bleeding has stopped, the injury is securely covered, and blood has been cleaned from the uniform and body to the satisfaction of the field umpire. 10.3 PROCEDURE: Only the field umpire in charge of play has the responsibility to send bleeding person from the ground. On noticing the blood or having the matter brought to his attention the field umpire shall stop play at the next available break in</p>

	the play (score, out of bounds, throw up) and then direct the person from the field. Person leaving the ground must do so from the nearest point with field umpire acknowledging entry of replacement player, if the bleeding person is a player. Such replacement player may enter the field of play and take up his position before the bleeding player has left the field of play.
Audible Bad Language	Due to the age of our participants the state executive board of master's Australian Football encourages the involvement of families. To that end any player who engages in the use of bad language that the umpire deems could be heard beyond the boundaries of the playing field shall pay a free kick against the offending player and advise continuance of such behavior could incur amore severe penalty i.e. 50Mtr penalty repeat offence YELLOW CARD
Time On	<p><u>No Time On.</u></p> <p>The <u>only exception</u> is when a stretcher enters the ground, or an ambulance is required on the ground. <u>See Below</u></p> <p>Time clocks will stop in the event of a stretcher or ambulance being called by trainers, resumption of play when the injured is off the ground: this will be determined by the state Executive Board administration at the ground as how it will be managed.</p> <p>Player stretchered off the ground may not play again in the carnival unless cleared so by the carnival doctor.</p> <p>4 X 20 MINUET QTRS (SA ONLY)</p>
No Penalties	<p>No penalty for deliberate rushed behinds.</p> <p>No penalty for deliberate out of bounds</p>

ALL TEAMS MUST RECORD THE YELLOW OR RED CARD ON THERE TEAM SHEETS NEXT TO THE OFFENDING PLAYERS NAME

IF A RED CARD IS GIVEN PLEASE MAKE SURE ITS REPORTED STRAIGHT AFTER THE GAME TO THE UMPIRE DIRECTOR AND PRESIDENT



AFL MASTERS
YELLOW CARD

**PLAYER OFF THE GROUND UNTIL THE
END OF CURRENT PLAYING DAY**

THIS PLAYER MAY BE REPLACED



AFL MASTERS
RED CARD

**PLAYER OFF THE GROUND UNTIL THE
END OF CURRENT PLAYING DAY**

***PLAYER IS REPORTED & WILL ATTEND A TRIBUNAL HEARING.**

THIS PLAYER MAY BE REPLACED